

WEST LORNE RISING STARS 2023 TOURNAMENT RULES

1. Each team will play their games in accordance with the tournament schedule. Guaranteed 3 games.
2. All teams must be ready to play 15 mins prior to their scheduled game time.
3. All OMHA rules will apply. A player must be on the official roster to be eligible to play.
4. Abusive behaviour (verbally, physically or causing damage to property) by any player, team official or spectator will not be tolerated and will result in the immediate ban from the facility for the remainder of the tournament at the discretion of the tournament chair.
5. All games will consist of a two minute warm-up, 2 ten minute stop time periods and 1 fifteen minute stop time period. No overtime or timeouts during the round robin portion of the tournament. No curfews in any games. Stop time regardless of goal differential.
6. The ice will be flooded after every game
7. A tie game in the round robin will stand.
8. Round Robin Point Format: 11 points maximum per game. 2 points for each period, 4 points for game win. 1 point for a shut out.
9. In the event of a tie for points at the end of the round robin, tie breaker rules are as follows:
When two teams tied:
 - a. Winner of the game between the two teams (if applicable)
 - b. Least amount of goals against in all games played in the round robin
 - c. Fastest goal in any round robin game
 - d. Least amount of penalty minutes in all games
 - e. Coin flip*When 3 or more teams tied:*
 - f. Least amount of goals against in all games played in the round robin
 - g. Fastest goal in any round robin game
 - h. Least amount of penalty minutes in all games
 - i. Coin flip
10. Final game: One 30 sec timeout per team. One five minute stop time over time period or until a goal is scored. Overtime will consist of 3 skaters and the goalie, except when penalties are assessed in accordance with OMHA rules. If still tied at the end of overtime there will be a shootout.
11. Home team for the final is the team with the most points after the Round Robin.
12. Shootout rules: Coaches will designate three players for the first round of the shootout. If tied after the first round the coach will designate one player at a time to take part (No player may shoot twice until each player on the team has had a chance to participate in the shootout). Coin flip to decide who shoots first or last.
13. All decisions by the tournament chair and referees are final. No grievances will be accepted.